OFF IN THE HAZY

and sand-blown distance something breaks the line of the horizon. Moving slowly and deliberately, all at once there and then all at once not—seeming to slip in and out of existence. It echoes in the open air, like a voice that is nearly imperceptible tumbling inside a gale of wind. As the cavalcade makes its way through the desert landscapes, it carries in tow the sounds of another world, drifting textures awash in the infinite panorama of space. There is no way to be sure if the sounds are arriving or departing, though, perhaps there is no difference between the two things. Sound cascading from nothingness. Sound decaying into nothingness. Does it start where another ends? Does the noise of our world end where another's begins?

9VDC 2.1mm negative center pin adapter
46 mA draw.
blood optional. noise required.
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MODES

A three-way toggle switch allows the user to choose between three modes of delay modulation.

Flange Mode : A flanger capable of slow swirls and raygun speeds. The *Depth* controls the range of modulation with the most subtle setting at noon.

Filter Mode : A resonant filter capable of subtle shifts and pendulous squawks. With *Speed* all of the way down, the modulation latches and *Depth* controls the fixed filter frequency.

Trem Mode : A warm tremolo capable of slow to fast rates from barely there to choppy depths. Unmodulated reverb is available in this mode, simply turn both the *Rate* and *Depth* completely to the left.

CONTROLS

Speed : Controls the rate of the selected modulation mode.
Depth : Controls the depth of the selected modulation mode.
　　The *Speed* and *Depth modulation* controls are exclusively tied to the effected signal. The reverb signal flows into whichever modulation is selected. To use the Procession as a normal reverb without any sort of modulation, select the **Trem** mode, turn the *Speed* and *Depth* controls all the way down (0%), then dial in your *Mix* and *Reverb* controls.

Mix : Controls the mix of affected and unaffected signal. All the way down is 100% unaffected signal, all the way up is 100% wet, affected signal.
Reverb: Controls the decay of the reverb. All the way down is a short amount of reverb trail, 90% is a long sustain reverb and all the way up will lock in whatever note you are playing when it is turned to the full 100% position. In order to get the reverb back in the mix, you must turn the control down past the 90% position.

NEW NOISE

Expression : The Expression jack is used to externally control either the **Rate** or **Reverb** controls. By plugging in an expression pedal, you bypass the knob in order to change the parameter on the fly with your foot. Ther e is a switch inside the pedal to change which knob is controlled by the expression out. By default, it is set to **Reverb**. Set the switch to the RIGHT to control **Rate**, and to the LEFT to control **Reverb**.
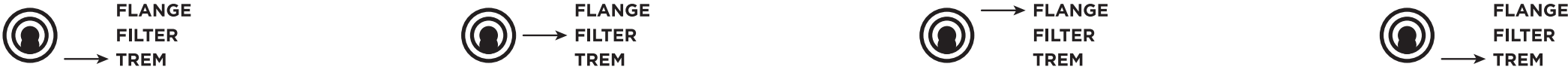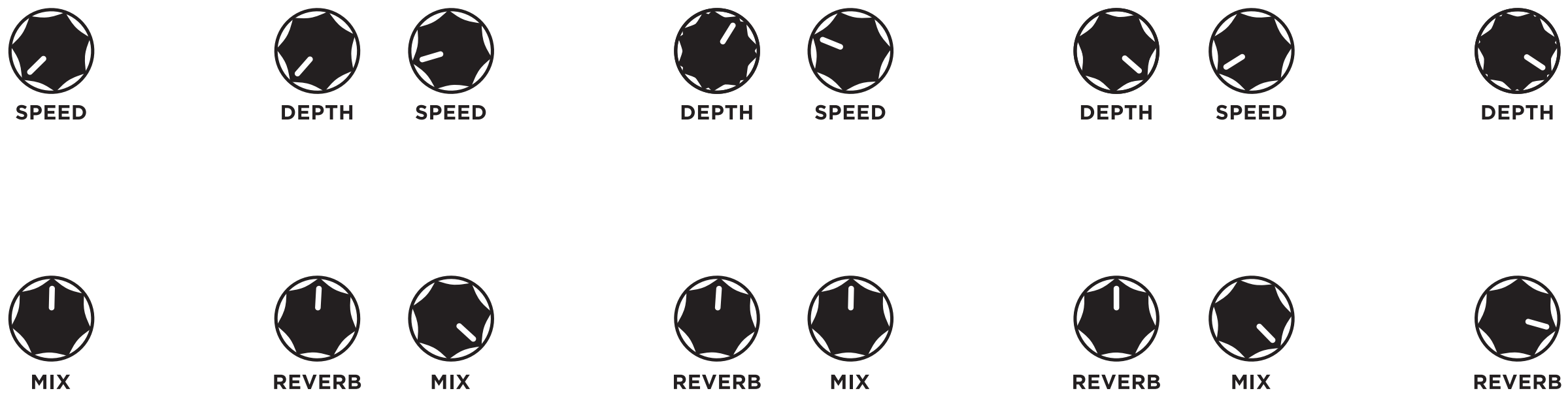
Output Control : By default, we set our pedals to be at unity gain when engaged. In some scenarios, this can create a perceived drop or boost in volume. To adjust the output level to your setup, use a small screwdriver to adjust the internal trim pot ("Output Trim"). Turn it to the right to increase the output level, and to the left to decrease.

Foot Switches : The Bypass switch is a standard on/off switch. The Hold switch is a momentary footswitch, if **Expression** is set to **Rate** then when pressed will max out that control parameter. If **Expression** is set to **Reverb** then when pressed will lock in whatever note is being played through the reverb effect.

NON MODULATED　CRYOGENIC DREAMSCAPE　PAN-ORBITAL FLANGE　ELLIPTICAL DRIFT

SPEED　　DEPTH　SPEED　　DEPTH　SPEED　　DEPTH　SPEED　　DEPTH

MIX　　REVERB　MIX　　REVERB　MIX　　REVERB　MIX　　REVERB

FLANGE
FILTER
TREM

FLANGE
FILTER
TREM

FLANGE
FILTER
TREM

FLANGE
FILTER
TREM

PROCESSION
OLD BLOOD NOISE ENDEAVORS